

CME 112- Programming Languages II

Week 3 Examples with Recursive Functions

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Without conscience, knowledge only hurts the soul. ~ Rabelais

Recursion Factorial

- Recursion program to calculate and print the factorials of integers 0-10.

```
#include <stdio.h>
long faktorial(long n){
    if (n <= 1)
        return 1;
    else
        return (n*faktorial(n - 1));
}
int main(void){
    int i;
    for (i = 0; i <= 10; i++) {
        printf("%d! = %d\n", i, faktorial(i));
    }
    return 0;
}
```

Recursion Fibonacci Numbers

- ▶ Calculating n^{th} Fibonacci number recursively.

```
#include <stdio.h>
long fibonacci(long n){
    if (n == 0 || n == 1)
        return n;
    else
        return fibonacci(n - 1) + fibonacci(n - 2);
}
int main(void){
    long i, n;
    printf("How many fibonacci numbers?:");
    scanf("%d", &n);
    for (i = 1; i <= n; i++){
        printf("Number %d: %ld\n", i, fibonacci(i));
    }
    return 0;
}
```

Recursion

- ▶ Find out the output of the program below. What does fun() do in general?

```
#include <stdio.h>

int fun(int a[], int n){
    int x;
    if (n == 1)
        return a[0]; //base case - temel durum
    else
        x = fun(a, n - 1);
    if (x > a[n - 1])
        return x;
    else
        return a[n - 1];
}

int main(){
    int arr[] = { 12, 10, 300, 50, 100 };
    printf(" %d ", fun(arr, 5));
    getchar();
    return 0;
}
```

Recursion

a = { 12, 10, 300, 50, 100 }

Starting Point

fun(int a[], int 5)	n=5
x = fun(a, n - 1)	n=4

fun(int a[], int 4)	n=4
x = fun(a, n - 1)	n=3

fun(int a[], int 3)	n=3
x = fun(a, n - 1)	n=2

fun(int a[], int 2)	n=2
x = fun(a, n - 1)	n=1

fun(int a[], int 1)	n=1
return a[0]	

```

int fun(int a[], int n)
{
    int x;

    if (n == 1)
        return a[0]; //base case - temel durum
    else
        x = fun(a, n - 1);
    if (x > a[n - 1])
        return x;
    else
        return a[n - 1];
}

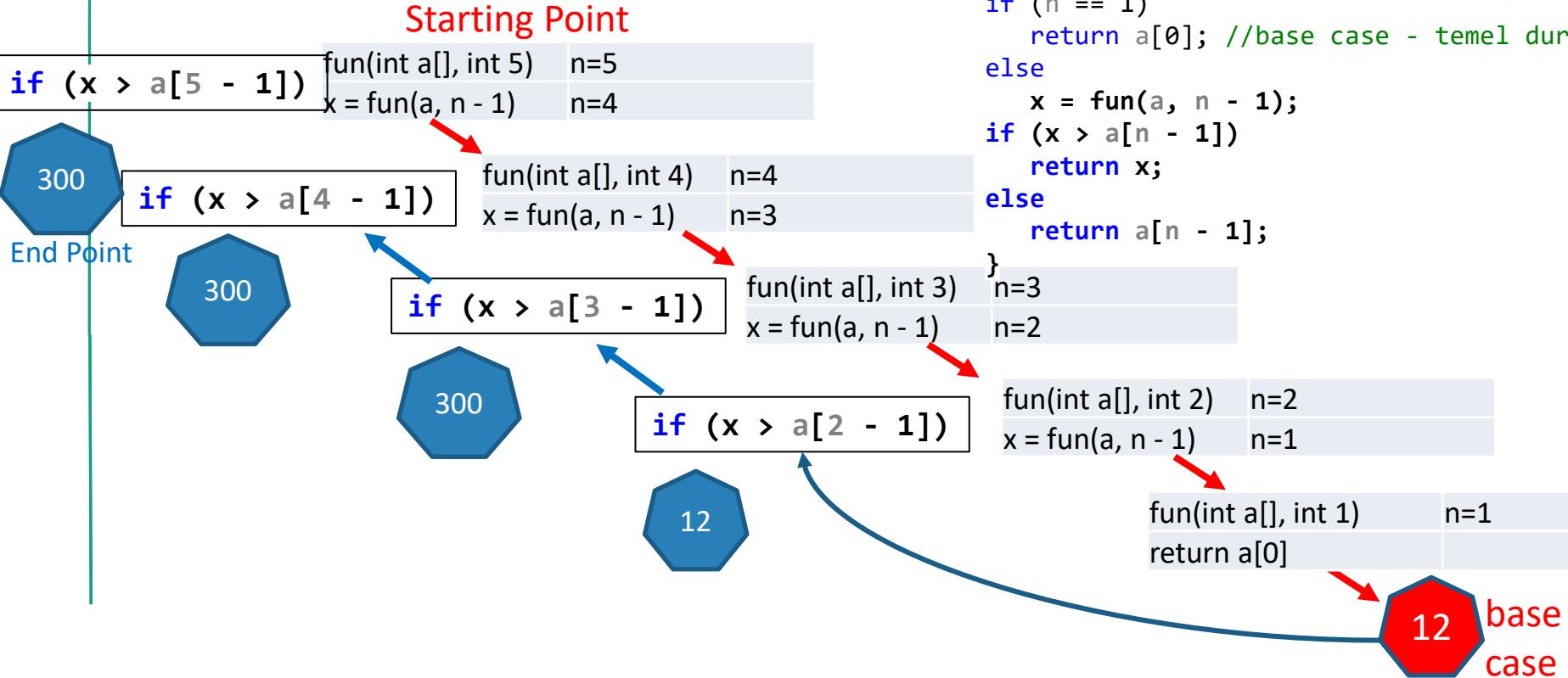
```

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base case

Recursion

`a = { 12, 10, 300, 50, 100 }`



Recursion

```
#include <stdio.h>
int fun1(int x, int y){
    if (x == 0)
        return y;//base case - temel durum
    else
        return fun1(x - 1, x + y);
}
void fun2(int n){
    int i = 0;
    if (n > 1) {
        fun2(n - 1);
        printf("\n");
    }
    for (i = 0; i < n; i++) //base case - temel durum
        printf(" * ");
}
int main(){
    int a = 5, b = 2,c;
    c = fun1(a, b);
    printf("Value from the function: %d\n",c);
    fun2(5);
    getchar();
}
```

Recursion

```
#include <stdio.h>

int SumOfElement(int[], int);

int main(){
    int n=5 ,dizi[5]={3,7,2,9,1};
    int toplam=SumOfElement(dizi,n-1);
    printf("Toplam = %d",toplam);
    return 0;
}

int SumOfElement(int dizi[], int n){
    if(n==0)
        return dizi[0];
    return dizi[n]+SumOfElement(dizi,n-1);
}
```

Recursion

```
#include <stdio.h>
unsigned int multiply(unsigned int x, unsigned int y){
    if (x == 1){
        /* Terminating case */
        return y;
    }
    else if (x > 1){
        /* Recursive step */
        return y + multiply(x-1, y);
    }
    /* Catch scenario when x is zero */
    return 0;
}
int main() {
    printf("7 times 5 is %d", multiply(7, 5));
    return 0;
}
```

Recursion

```
#include <stdio.h>
int sum (int num){
    if (num != 0){
        return (num % 10 + sum (num / 10));
    }
    else{
        return 0;
    }
}
int main(){
    int num, result;

    printf("Enter the number: ");
    scanf("%d", &num);
    result = sum(num);
    printf("Sum of digits in %d is %d\n", num, result);
    return 0;
}
```

QUIZ

Write screen output, when **fun** is called in main function with **n=10, a=5 and b=7**.

(**fun** fonksiyonu main fonksiyondan **n=10, a=5 ve b=7** değeri için çağrııldığındaki ekran çıktısını yazın.)

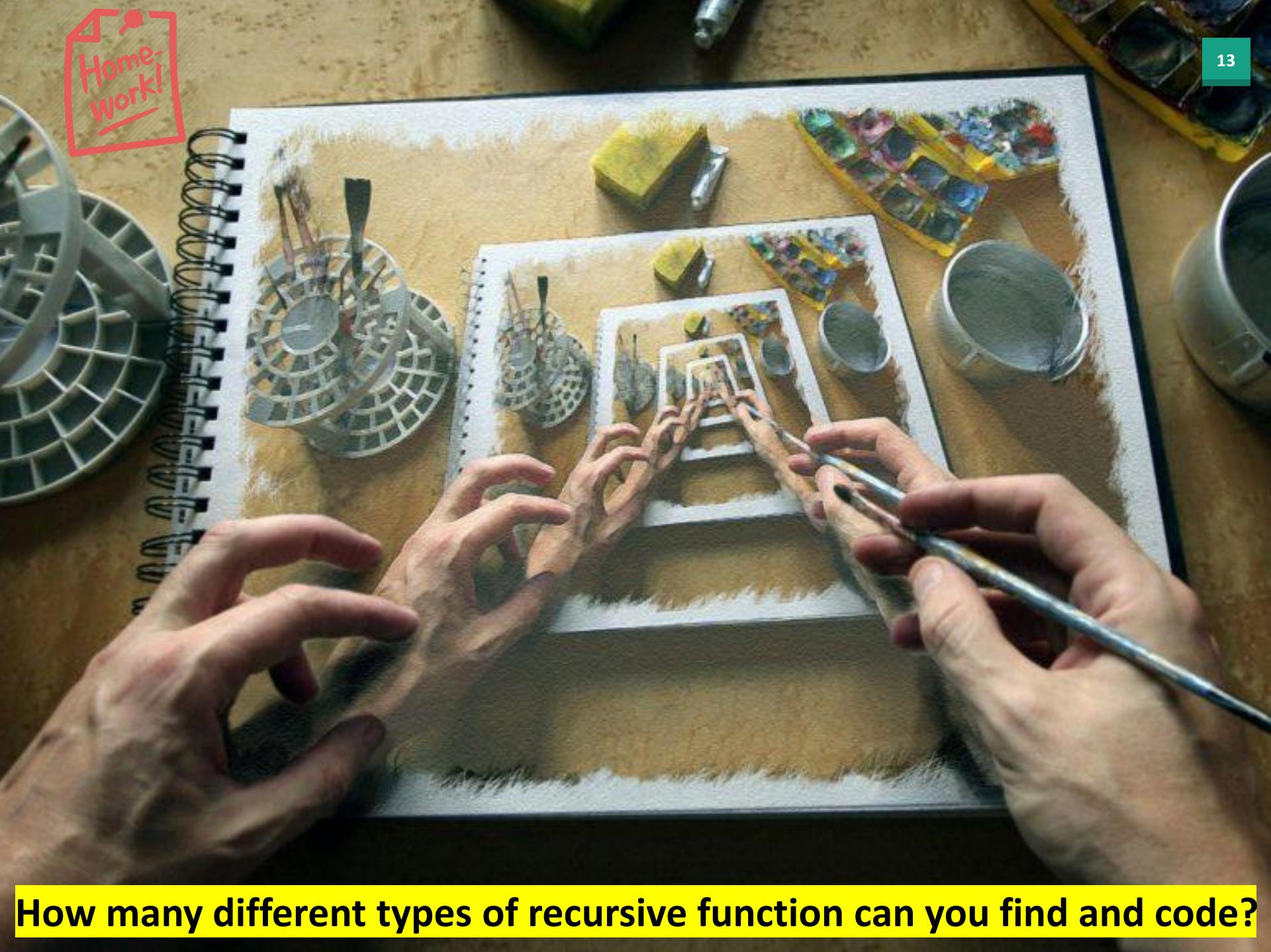
```
void fun(int n, int a, int b){  
    if (n <= 0)  
        return;  
    fun(n - 2, a, b + n);  
    printf("%d %d %d\n", n, a, b);  
}
```

QUIZ

Write a recursive function that finds the given power of a given number.

Home-
Work!

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How many different types of recursive function can you find and code?

Next Week

- ▶ Pointers
- ▶ Call by Value
- ▶ Call by Reference
- ▶ Dynamic Memory Allocation

References

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- ▶ Paul J. Deitel, “C How to Program”, Harvey Deitel.
- ▶ “A book on C”, All Kelley, İra Pohl

Q u e s t i o n s

Thanks for listening

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**Hayatta en pahalı şey tecrübedir,
çünkü kazanmak için kaybetmek gerekir.**